TOWN OF HANLEY

COUNCIL AGENDA - Monday, July 14th, 2025

There may be items on this agenda that may have a <u>perceived</u> conflict for some Councillors.

Please declare and exit Chamber if this pertains to you.

DATE: Monday, July 14th, 2025 – 7:00 p.m.

LOCATION: Hanley Town Office, Unit 4 – 107 Lincoln Ave.

1.	CALL TO	ORDER	Time:	
2.	APPROV	AL OF TODAY'S AGENDA		resolution
3.		AL of Meeting Minutes		
	a) I	Last Month's Regular Minutes – June 9 th , 2025		resolution
4.	DELEGAT	ΓIONS:		
	a) (Chores Competition		
5.	REPORTS	5		
	a) COM I	MITTEES:		
	i.	WaterWolf – Rodney		
	ii.	DRWU – Melissa		
	iii.	RCMP – Christina		
	iv.	Fire Dept Committee – Cindy, Mitch,		
		Giselle		
	V.	Library – Giselle		
	V1.	Recreational – Cindy (Arena)		resolution
	vii.	Mitch (DPMP) – Chores Team Competition		
	V111.	Giselle (Campground)		
	b) OPER	ATIONS and ADMINISTRATION:		
	i.	Town Maintenance		
		-New Contract		resolution
		-Snow Blade		
		ii. Rec Maintenance		
	iii	i. Administration		
		1. Employees Monthly Report for June		
		2. Administrator's Tasks		
		3. Administrator's Hours		
		4. Town Foreman's Hours		
		5. Recreation Foreman's Hours		
	c) ACC	DUNTING		

resolution

resolution

iv. Tax Unpaid Accounts

Bank Reconciliations End of June AR Unpaid Accounts Report from June

- List of AR arrears to go to Taxes

-List of Utility arrears to go to Taxes

Utility Unpaid Accounts

i.

ii.

iii.

resolution accepting all of the above Section 5 Reports as presented

6.	MONTHLY FINANCIAL STATEMENT – June, 2025	resolution
7.	CORRESPONDENCE:	
8.	OLD BUSINESS: a) Hall Rental Rates	resolution
9. 10.	NEW BUSINESS: a) Bylaw No. 1/25 Third and Final Reading b) Repeal Bylaw No. 1/24 c) Bylaw No 4/25 First Reading d) 109 Lincoln Request e) Community Engagement and Development Program f) ACO Application COUNCIL FORUM a) Social Media Policy b) Volunteer Run Facilities c) Waterwolf Bylaw	resolution resolution resolution resolution resolution
11.	c) Waterwolf Bylaw d) 20 DND Keys for Arena ACCOUNTS for PAYMENT APPROVAL	resolution
12.	ADJOURN	resolution